

Tymoteusz Suszczyński

Email tymsusz@gmail.com

Phone (+1) (236) 997-8040

LinkedIn <https://www.linkedin.com/in/tymsusz/>

Learn more about me! tipex360.github.io/portfolio/

EDUCATION

University of Bristol

Computer Science MEng | 2:1
with Honours | Grad. 2022

A Levels

Computer Science **A** •
Mathematics **A** • Chemistry **A**

GCSEs

11 GCSEs graded **A*** - **A**

TECHNICAL SKILLS

Languages & Tools

C • C++ • Go • Java • C# • SQL
• Python • pytorch • TypeScript
• React • HTML/CSS • Linux •
OpenGL • AWS • docker • Git •
Jira • CI/CD

Creative Skills

3D ArchViz / Rendering •
Blender • Photoshop • After
Effects

LANGUAGES

- > English (fluent)
- > Polish (native)

EVENTS & AWARDS

- > Boeing x CSS Bristol Hackathon
• **1st place** • Mar 2020
- > CSS Bristol x UCL Gamejam •
Honourable mention • Nov 2020
- > Boeing x CSS Bristol Hackathon
• Mar 2021
- > Ten Tors 35 & 55-miles Expedition
Gold • May 2015 & 2017

INTERESTS

- > Rock Climbing
- > Digital Art & Design
- > The Great Outdoors
- > Guitar

WORK EXPERIENCE

Terrafirma Creative, Perth (Freelancing, Remote)

Full-Stack Engineer & Consultant | Feb 2024 - Present

- > AI-driven eCommerce store.
- Next.JS • TypeScript • Node • Express • AWS • Docker • GraphQL

HashLeap, London (Contractor, Remote)

Front-End Engineer | Aug 2023 - Nov 2023

- > Implemented full UI/UX redesign using React/NextJS.
 - > Unit, E2E and UI Snapshot testing using Jest/Cypress.
 - > Improved responsiveness of the app by up to 1500ms by advising to and migrating the app to a Server-Side-Rendering Client-Side-Rendering principle.
- Next.JS • TypeScript • Prisma • Tailwind • Jest • Cypress

Flowbird Transport Intelligence, Poole

Software Engineer | Jun 2022 - Mar 2023

- > Developed a multi-threaded system following a microservices architecture. Inter-process communication achieved via REST/HTTP stack.
 - > Developed a hardware API for an embedded system using C++.
 - > Team leadership in an Agile environment, including sprint planning/review, scheduling and estimating team tasks.
 - > Identified and resolved exploits in the existing codebase. E.g. Top-up of an unlimited balance to the user's card with dirty write.
 - > Improved existing CI/CD pipelines to automate Unit Testing, Acceptance Testing, Deployment and Artifact Management using Jenkins and JFrog.
- C# • SQL • C++ • Java • Python3 • Jenkins • Microservices • Embedded • Cucumber

University of Bristol

Graduate Teacher | Sep 2021 - Jun 2022

Teaching Assistant | Sep 2020 - Sep 2021

- > Taught students about transistor logic and microcontroller programming in C/Micropython.
- > Produced worksheets and exam materials for students.
- > Lead Q&A sessions.

PROJECTS

Enhancing Realism of 3D images using Deep Learning

First-Class Thesis (Grade 74) • Training & Evaluating GANs/CNNs • Reverse Engineering • Web-Scraping • Synthetic Data Collection from Video-Games
C# • Python3 • pytorch • numpy • RenderDoc • selenium • BeautifulSoup

Multi-Tasking OS for Arm Cortex-A8 microcontroller

Low-level kernel development • IPC using Pipes and Semaphores • Drivers for PL111 LCD Display and PS/2 Input • Preemptive scheduler

C • Armv7-A Assembly

Scalable Fault-Tolerant Stream Processing in the Cloud

Load Balancing • Clustering • Containerisation • Dynamic Worker Allocation
Python3 • RabbitMQ • AWS Boto3 API • docker • HAProxy